



# XMPP

## XEP-0295: JSON Encodings for XMPP

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This specification defines an alternative JSON encoding for XMPP stanzas and other elements.

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## 1 Introduction

It has long been known that XML is an outdated, failed format for interchangeable data serialization. While it does, admittedly, provide all the features that XMPP needs, XML is not without its share of detractors. Indeed, some years ago this led to the (sadly short-lived) attempt to provide a binary encoding for XMPP given in [Binary XMPP \(XEP-0239\)](#)<sup>1</sup>. Unfortunately, the binary encoding lacked the main advantages of XML in its human readability, so the search for better encodings has led us to JSON. JSON is a very popular format and it is sensible to utilize this popularity by reframing XMPP stanzas in JSON. JSON is not as expressive as XML in terms of namespacing, so this document presents a method of encoding stanzas, including namespaces in JSON.

## 2 Protocol

The recently updated [XMPP Core](#)<sup>2</sup> documents the legacy XML encoding of XMPP, and readers are urged to refer to that spec not just for other details of the protocol but also to appreciate the relative elegance of the encoding contained within this extension.

Let us consider a fairly standard XMPP message stanza:

Listing 1: XML-encoded XMPP stanza

```
<message to="alice@wonderland.lit" id="if00lu" >
  <body>Hi you</body>
  <body xml:lang="cy">Prynhawn da</body>
  <nick xmlns="http://jabber.org/protocol/nick">Alice</nick>
  <active xmlns="http://jabber.org/protocol/chatstates"/>
</message>
```

Given the need to include the namespaces within the JSON, an immediately obvious structure may be something like::

Listing 2: Naïve JSON representation

```
{
  "stanza-name": "message",
  "stanza-namespace": "jabber:client",
  "stanza-attributes": {
    "to": "alice@wonderland.lit",
    "id": "if00lu"
  }
  "stanza-children": [
    {
```

---

<sup>1</sup>XEP-0239: Binary XMPP <<https://xmpp.org/extensions/xep-0239.html>>.

<sup>2</sup>RFC 6120: Extensible Messaging and Presence Protocol (XMPP): Core <<http://tools.ietf.org/html/rfc6120>>.

```

    "element-name": "body",
    "element-namespace": "jabber:client",
    "element-value": "Hi_you"
  },
  {
    "element-name": "body",
    "element-namespace": "jabber:client",
    "element-language": "cy",
    "element-value": "Prynhawn_da"
  },
  {
    "element-name": "nick",
    "element-namespace": "http://jabber.org/protocol/nick",
    "element-value": "Alice"
  },
  {
    "element-name": "active",
    "element-namespace": "http://jabber.org/protocol/chatstates",
  }
]
}

```

While many of the advantages of JSON over XML can be observed in this encoding (particularly the inherent brevity), an even more compact representation has been developed. Instead of reserializing the traditional XML stanzas in this manner, it is possible to wrap the stanzas within JSON, thereby enjoying the best of both worlds:

Listing 3: Advanced JSON-encoding

```

{"s": "<message_to='alice@wonderland.lit'_id='if00lu'><body>Hi_you</body><body_xml:lang='cy'>Prynhawn_da</body><nick_xmlns='http://jabber.org/protocol/nick'>Alice</nick><active_xmlns='http://jabber.org/protocol/chatstates' /></message>"}

```

To use this improved encoding (eminently suitable both for c2s and s2s connections), entities should follow the connection rules defined in [XMPP Core](#)<sup>3</sup> and immediately start sending JSON-encoded data. Receiving entities should detect the presence of an open-brace ('{') character as the first octet received on a stream to be a signal to continue with JSON encoding. Servers supporting only the legacy XML encoding will necessarily respond with an error when receiving the improved JSON format, and entities will know to reconnect and continue with the legacy format.

<sup>3</sup>RFC 6120: Extensible Messaging and Presence Protocol (XMPP): Core <<http://tools.ietf.org/html/rfc6120>>.



```
{ "s": "<message_from='ladymacbeth@shakespeare.lit/castle'_to='
macbeth@chat.shakespeare.lit'_type='groupchat'><body>Yet_here's_a_
spot.</body><html_xmlns='http://jabber.org/protocol/xhtml-im'><
body_xmlns='http://www.w3.org/1999/xhtml'><p>Yet_here's_a_spot.<
img_alt='A_spot'_src='cid:sha1+8
f35fef110ffc5df08d579a50083ff9308fb6242@bob.xmpp.org' /></p></body
></html></message>" }
```

Listing 8: XML-encoded Dialback Key Transmission

```
<db:result
  from='sender.tld'
  to='target.tld'>
  1e701f120f66824b57303384e83b51feba858024fd2221d39f7acc52dcf767a9
</db:result>
```

Listing 9: JSON-encoded Dialback Key Transmission

```
{ "s": "<db:result_from='sender.tld'_to='target.tld'>1
e701f120f66824b57303384e83b51feba858024fd2221d39f7acc52dcf767a9<
db:result>" }
```

Listing 10: XML-encoded Event Publication

```
<iq from='juliet@capulet.lit/balcony' type='set' id='pub1'>
  <pubsub xmlns='http://jabber.org/protocol/pubsub'>
    <publish node='http://jabber.org/protocol/tune'>
      <item>
        <tune xmlns='http://jabber.org/protocol/tune'>
          <artist>Gerald Finzi</artist>
          <length>255</length>
          <source>Music for 'Love's Labors Lost'_(Suite_for_small_
orchestra)</source>
          <title>Introduction_(Allegro_vigorouso)</title>
          <track>1</track>
        </tune>
      </item>
    </publish>
  </pubsub>
</iq>
```

Listing 11: JSON-encoded Event Publication

```
{ "s": "<iq_from='juliet@capulet.lit/balcony'_type='set'_id='pub1'><
pubsub_xmlns='http://jabber.org/protocol/pubsub'><publish_node='
http://jabber.org/protocol/tune'><item><tune_xmlns='http://jabber.
org/protocol/tune'><artist>Gerald_Finzi</artist><length>255</
length><source>Music_for_'Love's_Labors_Lost'_(Suite_for_small_
orchestra)</source><title>Introduction_(Allegro_vigorouso)</title><
track>1</track></tune></item></publish></pubsub></iq>" }
```

Listing 12: XML-encoded Stream Header

```
<stream:stream
  from='juliet@example.com'
  to='example.com'
  version='1.0'
  xml:lang='en'
  xmlns='jabber:client'
  xmlns:stream='http://etherx.jabber.org/streams'>
```

Listing 13: JSON-encoded Stream Header

```
{"s": "<stream:stream_\nfrom='juliet@example.com'\n_\nto='example.com'\n_\nversion='1.0'\n_\nxml:lang='en'\n_\nxmlns='jabber:client'\n_\nxmlns:stream='http://etherx.jabber.org/streams'>"}
```

Beautiful, elegant *and* efficient at the same time.

## 4 Internationalization Considerations

It is hoped that this representation introduces no new internationalization considerations, although it is acknowledged that if there are cultures where the symbols {} are considered to be more offensive than <=> the legacy XML encoding may be preferred.

## 5 Security Considerations

Implementors should be aware that the JSON encoding involves 8 additional bytes for each stanza, and this introduces a considerable risk of buffer over-flow attacks. While new codebases will hopefully be designed with this in mind, existing codebases will need to be entirely upgraded, with every buffer increased in size by at least 8 bytes to address this potentially serious potential vulnerability.

## 6 IANA Considerations

None.

## 7 XMPP Registrar Considerations

The XMPP Registrar may wish to consider maintenance of dual registries - for both XML and JSON encodings, but this is OPTIONAL.



## 8 JSON Schema

```
{
  "type": "object",
  "additionalProperties": false,
  "properties": {
    "s": {
      "type": "string",
      "required": true,
      "format": "xml"
    }
  }
}
```

## 9 Acknowledgements

Thanks to Waqas Hussain for implementation feedback.