



# XMPP

## XEP-0308: Last Message Correction

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This specification defines a method for indicating that a message is a correction of the last sent message.

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## 1 Introduction

When sending a message, people often introduce typing errors and send a follow-up message to correct them. This specification allows the sending client to flag the second message as correcting the first.

## 2 Discovering support

If a client implements message correction, it MUST specify the 'urn:xmpp:message-correct:0' feature in its service discovery information features as specified in [Service Discovery \(XEP-0030\)](#)<sup>1</sup> and the Entity Capabilities profile specified in [Entity Capabilities \(XEP-0115\)](#)<sup>2</sup>.

Listing 1: Client requests information about a chat partner's client

```
<iq type='get'
  from='romeo@montague.net/orchard'
  id='info1'>
  <query xmlns='http://jabber.org/protocol/disco#info' />
</iq>
```

Listing 2: Partner's client advertises support for correction

```
<iq type='get'
  to='romeo@montague.net/home'
  from='montague.net'
  id='info1'>
  <query xmlns='http://jabber.org/protocol/disco#info'>
  ...
  <feature var='urn:xmpp:message-correct:0' />
  ...
  </query>
</iq>
```

It is expected that clients will not send message corrections to clients that do not support them, as non-supporting clients will render these as duplicate (corrected) messages. There may be environments (particularly within a [Multi-User Chat \(XEP-0045\)](#)<sup>3</sup> MUC room) where it is unknown whether some or all recipients support this extension, and implementors could choose to allow or disallow sending in such cases, as is appropriate for the intended deployments. It is suggested that when the support of recipients is not known a sending client will make the user aware of the potential for duplicate messages to be interpreted by the recipients.

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<sup>1</sup>XEP-0030: Service Discovery <<https://xmpp.org/extensions/xep-0030.html>>.

<sup>2</sup>XEP-0115: Entity Capabilities <<https://xmpp.org/extensions/xep-0115.html>>.

<sup>3</sup>XEP-0045: Multi-User Chat <<https://xmpp.org/extensions/xep-0045.html>>.

### 3 Use Case

When a user indicates to the client that he wants to correct the most recently sent message to a contact, the client will resend the corrected message with a new id, and with the replace payload referring to the previous message by id. The receiving client then treats the newly received payloads as completely replacing all payloads of the original message.

Listing 3: User sends a message with a mistake in

```
<message to='juliet@capulet.net/balcony' id='bad1'>
  <body>But soft, what light through yonder airlock breaks?</body>
</message>
```

Listing 4: User corrects the message and sends

```
<message to='juliet@capulet.net/balcony' id='good1'>
  <body>But soft, what light through yonder window breaks?</body>
  <replace id='bad1' xmlns='urn:xmpp:message-correct:0' />
</message>
```

### 4 Business Rules

The 'id' attribute is included on the replace to prevent situations where messages being routed to a different resource than the intended cause incorrect replacements.

A receiving client can choose to replace the previous message in whatever display is used for messages, or in any stored history, or can choose to display the correction in another way.

A client SHOULD alert the user that the displayed message has been edited since it was originally sent.

Clients MUST send ids on messages if they allow the user to correct messages.

To deal with multiple payloads, the sender MUST re-send the entire stanza, only altering id and the payloads being corrected and adding the 'replace' payload. It is expected that the receiver SHOULD then treat the new stanza as complete replacement for all the payloads received in the original stanza.

The Sender MUST NOT include a correction for a message with non-messaging payloads. For example, a sender MUST NOT include a correction for a roster item exchange request or a file transfer part.

A single message may be corrected multiple times by subsequent edits.

A correction MUST only be allowed when both the original message and correction are received from the same full-JID.

While it's not possible to prevent this protocol from being used in such a way, it is not intended that it provides a way to continue expanding a previous message indefinitely and clients, in as much as it is sensible, should present use of this extension only for correction rather than for providing a continuous stream, for which [In-Band Real Time Text \(XEP-0301\)](#)

<sup>4</sup> can be used instead.

Correction MUST only be used to change the details of a stanza (e.g. the message body) and not to change the nature of the stanza (e.g. correction MUST NOT be used to turn a chat message into a pubsub notification)

While it is possible to use this protocol to correct messages older than the most recent received from a full JID, such use is out of scope for this document and support for this SHOULD NOT be assumed without further negotiation.

## 5 Security Considerations

The replacement message could have an entirely different meaning from the original message, so clients will need to make users aware that the displayed message has been edited. It is also suggested that clients make the original message available in some way, although this UI consideration is out of the scope of this document.

There exist some payload types where correction is problematic, for some deployments. In particular, care needs to be taken that security labels from [Security Labels in XMPP \(XEP-0258\)](#) <sup>5</sup> are handled in an appropriate manner for the security domains of a given deployment.

When used in a [Multi-User Chat \(XEP-0045\)](#) <sup>6</sup> context, corrections must not be allowed (by the receiver) for messages received before the sender joined the room - particularly a full JID leaving the room then rejoining and correcting a message SHOULD be disallowed, as the entity behind the full JID in the MUC may have changed.

## 6 IANA Considerations

None.

## 7 XMPP Registrar Considerations

### 7.1 Protocol Namespaces

The [XMPP Registrar](#) <sup>7</sup> includes 'urn:xmpp:message-correct:0' in its registry of protocol namespaces (see <https://xmpp.org/registrar/namespaces.html>).

- urn:xmpp:message-correct:0

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<sup>4</sup>XEP-0301: In-Band Real Time Text <https://xmpp.org/extensions/xep-0301.html>.

<sup>5</sup>XEP-0258: Security Labels in XMPP <https://xmpp.org/extensions/xep-0258.html>.

<sup>6</sup>XEP-0045: Multi-User Chat <https://xmpp.org/extensions/xep-0045.html>.

<sup>7</sup>The XMPP Registrar maintains a list of reserved protocol namespaces as well as registries of parameters used in the context of XMPP extension protocols approved by the XMPP Standards Foundation. For further information, see <https://xmpp.org/registrar/>.

## 7.2 Protocol Versioning

If the protocol defined in this specification undergoes a revision that is not fully backwards-compatible with an older version, the XMPP Registrar shall increment the protocol version number found at the end of the XML namespaces defined herein, as described in Section 4 of XEP-0053.

## 8 XML Schema

```
<?xml version='1.0' encoding='UTF-8'?>

<xs:schema
  xmlns:xs='http://www.w3.org/2001/XMLSchema'
  targetNamespace='urn:xmpp:message-correct:0'
  xmlns='urn:xmpp:message-correct:0'
  elementFormDefault='qualified'>

  <xs:element name='replace'>
    <xs:complexType>
      <xs:simpleContent>
        <xs:extension base='xs:string'>
          <xs:attribute name='id' type='xs:string' use='required' />
        </xs:extension>
      </xs:simpleContent>
    </xs:complexType>
  </xs:element>

</xs:schema>
```

## 9 Acknowledgements

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